

Sprint Retrospective Meeting Minutes

Attendees: Elier Quesada, Gabriel Prieto, Raul Herrero, Rosny Anteno, Yousuf Habouh, Anaika Bien-Aime

Start time: 8:30 pm

End time: 9:00 pm

What went wrong?

- Did we do a good job estimating our team's velocity?
 - The velocity is going as expected with this story still having to bleed into the next sprint as discussed with product owner from the beginning of the sprint
- Did we do a good job estimating the points (time required) for each user story?
 - More points could be added to sprint given how essential it is and the new territory being tackled we need more information
- Did each team member work as scheduled?
 - All team members contributed to task at hand and responded to any team questions when available

What went right?

- We were able to discuss some possible viable solutions and learn more about the library CGAL which we plan to use that might have some solutions for us. Furthermore we established the algorithm (vertical trapezoid) that will be used.
- Some of us were able to install CGAL and C++ to our IDEs and run the samples successfully.

How to address the issues in the next sprint?

- How to improve the process?
 - We will now implement the trapazoid algorithm and link it with the visualization algorithm to help us figure out a way to make the routes. begin writing the algorithm once we get the code for vertical trapezoids.
- How to improve the product?
 - Still more work needs to be done before we can discuss the actual product at hand. as the product is still in its early stages.